

Computing Overview

2025-2026

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Subject/Term	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn	<p>Online Safety</p> <p>Technology Around Us</p>	<p>Online Safety</p> <p>Information technology around us</p>	<p>Online Safety</p> <p>Connecting computers - Computing systems and networks</p>	<p>Online Safety</p> <p>The Internet - Computing systems and networks</p>	<p>Online Safety</p> <p>Sharing information - Computing systems and networks</p>	<p>Online Safety</p> <p>Data and information - Spreadsheets</p>
Spring	<p>Creating Digital Media</p> <p>Programming - Moving a Robot</p>	<p>Programming - Robot algorithms</p> <p>Creating Media - Writing, music and images</p>	<p>Programming - Sequences</p> <p>Data and information - Branching databases</p>	<p>Data and information - Collecting data/ graphs</p> <p>Programming - repetition in shapes</p>	<p>Programming</p> <p>Creating media - Vector drawings</p>	<p>Programming - Variables</p> <p>Creating media - 3D Modelling</p>
Summer	<p>Data and Information - Grouping and sorting data</p> <p>Programming - Introduction to animation</p>	<p>Data and information - Pictograms</p> <p>Programming</p>	<p>Creating Media - Desktop publishing and animation</p> <p>Programming</p>	<p>Creating Media</p> <p>Programming</p>	<p>Data and information - Flat file databases</p> <p>Creating digital content - desktop publishing</p>	<p>Creating media - Web page creation</p> <p>Programming - physical systems</p>